


Portrait	Identity	Player Information	100 Points
	Name: the Cunning	Player: _____	Race: 0
	Title: Paladin	Campaign: _____	Attributes: 239
	Religion: _____	Created On: Nov 25, 2019	Advantages: 93
Description			Disadvantages: 0
Race: _____	Height: _____	Hair: _____	Quirks: 0
Gender: _____	Weight: _____	Eyes: _____	Skills: 60
Age: _____	Size: + 0	Skin: _____	Spells: 0
Birthday: _____	TL: 3	Hand: _____	Unspent: -292

Attributes	Encumbrance, Move & Dodge				Hit Location				Fatigue/Hit Points	
Strength (ST): 13	Level	Max Load	Move	Dodge	Roll	Where	-	DR	Current FP: _____	Basic FP: 13
Dexterity (DX): 14	None (0)	34 lb	7	10	-	Eye	-9	0	Tired: 4	Collapse: 0
Intelligence (IQ): 13	• Light (1)	68 lb	5	9	3-4	Skull	-7	7	Unconscious: -13	Current HP: _____
Health (HT): 13	Medium (2)	102 lb	4	8	5	Face	-5	5	Basic HP: 15	Reeling: 4
Will: 15	Heavy (3)	204 lb	2	7	6-7	Right Leg	-2	5	Collapse: 0	Check #1: -15
Fright Check: 15	X-Heavy (4)	340 lb	1	6	8	Right Arm	-2	5	Check #2: -30	Check #3: -45
Basic Speed: 7	Lifting & Moving Things				9-10	Torso	0	5	Check #4: -60	Dead: -75
Basic Move: 7	Basic Lift:			34 lb	11	Groin	-3	5		
Perception: 17	One-Handed Lift:			68 lb	12	Left Arm	-2	5		
Vision: 17	Two-Handed Lift:			272 lb	13-14	Left Leg	-2	5		
Hearing: 17	Shove & Knock Over:			408 lb	15	Hand	-4	5		
Taste & Smell: 17	Running Shove & Knock Over:			816 lb	16	Foot	-4	5		
Touch: 17	Carry On Back:			510 lb	17-18	Neck	-5	5		
thr: 1d sw: 2d-1	Shift Slightly:			1,700 lb	-	Vitals	-3	5		

Melee Weapons	Usage	Lvl	Parry	Block	Damage	Reach	ST
Broadsword	Cut	16			2d cut	1	10
Broadsword	Thrust	16			1d+2 imp	1	10
Knife	Swing	15	9		2d-1 cut	C,1	6
Knife	Thrust	15	9		1d+2 imp	C	6
Natural	Kick	14	No		1d cr	C,1	
Natural	Kick w/Boots	14	No		1d+1 cr	C,1	
Natural	Punch	16	11		1d-1 cr	C	
Shield	Bash	15			1d cr		
Shield	Block	10		10			

Ranged Weapons	Usage	Lvl	Acc	Damage	Range	RoF	Shots	Bulk	Rd	ST
Bow		15	2	1d+1 imp	195/260	1	1(2)	-7		10
Knife	Thrown knife	15		1d+2 imp	11/20					

Advantages & Disadvantages	Pts	Ref	Skills	SL	RSL	Pts	Ref
Absolute Direction	5	p34	Bow	15	DX+1	4	
Charisma 1	5		Brawling	16	DX+2	4	
Combat Reflexes	15		Broadsword	16	DX+2	8	
Danger Sense	15	p47	Climbing	14	DX+0	2	
Enhanced Perception 2	0		Fast Draw (sword)	14	DX+0	1	
Extra Hit Points 2	0		First Aid	13	IQ+0	1	
Fit	5		Intimidation	14	Will-1	1	
+1 to all HT rolls; recover FP at twice the normal rate			Knife	14	DX+0	1	
Intuition	15	p63	Leadership	14	IQ+1	4	
Luck	15	p66	Observation	18	Per+1	4	
Night Vision 3	3		Riding (Horse)	14	DX+0	2	
Oracle	15	p72	Savoir-Faire	15	IQ+2	4	
			Shield	15	DX+1	2	
			Soldier	14	IQ+1	4	
			Stealth	13	DX-1	1	
			Survival	14	IQ+1	4	
			Swimming	14	HT+1	2	
			Tactics	14	IQ+1	8	

Advantages & Disadvantages		Pts	Ref	Skills		SL	RSL	Pts	Ref
				Thrown Weapon (Knife)	14	DX+0	1		
				Wrestling	14	DX+0	2		

#	?	Equipment (66 lb; \$0)		\$	W	\$	W	Ref
1	E	Broadsword		0	3 lb	0	3 lb	
1	E	Knife		0	1 lb	0	1 lb	
1	E	Bow		0	2 lb	0	2 lb	
1	E	Armour (fluted masterpiece heavy scale) 5-point protection		0	55 lb	0	55 lb	
1	E	Shield		0	5 lb	0	5 lb	

Notes									